

Year 9 ICT

Learning Programme 4

<p>The LORIC skill focus for this LP is: INITIATIVE. The Moral Values foci for this LP are: INTEGRITY and GRATITUDE.</p>		<p>Literacy Non-Negotiables:</p> <ul style="list-style-type: none"> • Capital letters must be used at the start of sentences and for the first letter of proper nouns • Full stops must be used at the end of a sentence • Question marks must be used at the end of a question • Apostrophes should only be used for possession or omission • Days of the week and months must be spelled correctly • Key words must be spelled correctly • Vocabulary to be taught using the Frayer model
<p>Integrity - Having strong moral principles. I will show integrity by taking responsibility for my actions. Gratitude - Feeling and expressing thanks. I will show gratitude by saying please and thank you.</p>		
<p>What will I be learning about in this Learning Programme? You will learn how to create a 2D animation by applying a range of animation techniques such as frame by frame animation, tweening and the effective use of frame rate. You will create and export a multi-layered animation into a format that can be played as a standalone file or as a moving image within a web page.</p> <p>Where have I seen this learning before? You will use knowledge and skills learnt from LP1 Game Maker and LP3 Graphics in Year 8</p> <p>What could I use it for? You can use this knowledge again if you go on to further study an ICT course or if you pursue a career in ICT.</p>		

In LP4.1, I will know:	09/03/26 - (WK 2)	Frayer Model Words	Homework
what is meant by a frame by frame animation how to create a mind map		Frame by Frame	Seneca Tasks
In LP4.2, I will know:	16/03/26 - (WK 1)	Frayer Model Words	Homework
how to create a mood board		Mood board	Seneca Tasks
In LP4.3, I will know:	23/03/26 - (WK 2)	Frayer Model Words	Homework
how to create a storyboard how to apply my storyboard to Robotots		Storyboard	Seneca Tasks
Extended Task.			
In LP4.4, I will know:	13/04/26 - (WK 1)	Frayer Model Words	Homework
what is meant by using assets in a media product. how to prepare assets for use in the final product.		Assets	Seneca Tasks
In LP4.5, I will know:	20/04/26 - (WK 2)	Frayer Model Words	Homework
know and apply your understanding of; frame by frame animation, tweening, layers and frame rate		Tweening	Seneca Tasks
In LP4.6, I will know:	27/04/26 - (WK 1)	Frayer Model Words	Homework
how to create an animation that meets the requirements of a project brief		Requirements	Seneca Tasks
Extended Task.			
In LP4.7, I will know:	04/05/26 - (WK 2)	Frayer Model Words	Homework
how to test/check if the animation meets the client requirements		Testing	Seneca Tasks
Resources to support learning:	Teams		
FFET Award Challenge for this Learning Programme:	Create your own original stop motion animation at home using the free App 'Stop Motion Studio' - see your teacher for details		

