

Art & Design - 3D Design



KS4 Curriculum Plan									
	LP1	LP2	LP3	LP4	LP5				
ТОРІС	DECAY	DECAY	DECAY	DECAY	DECAY				
Knowledge	Verbal and visual exploration into the project theme via drawing, modelling, photographic explorations and verbal annotations. Students will be completing challenging observations from primary, secondary and tertiary sources to fully explore their project title. They will use annotation effectively to record ideas.	Complete artists analysis into relevant artists to support the development of the project/theme. Students will develop a contextual understanding of historical and modern artists practices that will inform their development further. Students will visually and verbally analyse the work of others. Explorations of relevant materials and media to develop ideas.	Combining their visual observations with contextual students, students will begin to refine and develop their own ideas. Further explorations into relevant technical processes will be encouraged - including, but not limited to clay, cardboard, wire, modroc, drawing, Stdeumnts will record, annotoate and evalktue their work ads they progress.	Moc project/Refinements: the intention of this mini 'mock' project is to challenge students to combine and create using previous knowledge of all AOs. Although independent, students will be support to ensure they are aware of exam expectations, and key timings.	Students will refine and develop their ideas in order to create a final response to their theme. Students will produce all summative pieces for their portfolio. Students will explore assessment objective 4 and how it relates to the other assessment objectives in their topics journey.				
Year 10	Students must demonstrate the ability to: - develop their ideas through investigations informed by selecting and critically analysing sources - apply an understanding of relevant practices in the creative and cultural industries to their work - refine their ideas as work progresses through experimenting with media, materials, techniques and processes - record their ideas, observations, insights and independent judgements, visually and through written annotation, using appropriate specialist vocabulary, as work progresses - use visual language critically as appropriate to their own creative intentions and chosen area(s) of study through effective and safe use of: - media - materials - techniques - processes - use drawing skills for different needs and purposes, appropriate to context - realise personal intentions through sustained application of the creative process.								
Key Vocab	objective, criteria, assessment, development, 3D, composition, observe, recording	objective, criteria, assessment, development, modelling, refine, explore, experiment	personal response, evaluation, annotation, realise, intentions	research, compose, arrange, explore, objective, criteria. Independent	refine, develop, explore, analyse				

	LP1	LP2	LP3	LP4	LP5			
TOPIC	MARINE LIFE	MARINE LIFE	MARINE LIFE	Exam Project				
Knowledge	Verbal and visual exploration into the project theme via drawing, modelling and photographic explorations and verbal annotations. Students will be completing challenging observations from primary, secondary and tertiary sources to fully explore their project titls. They will use annotation effectively to record ideas.	Complete artists analysis into relevant artists to support the development of the project/theme. Students will develop a contextual understanding of historical and modern artists practices that will inform their development further. Students will visually and verbally analyse the work of others. Explorations of relevant materials and media to develop ideas.	Combining their visual observations with contextual students, students will begin to refine and develop their own ideas. Further explorations into relevant technical processes will be encouraged - including, but not limited to painting, drawing, mixed media.	Students to produce their summative project for their exam component.				
Frocedural Knowledge	Students must demonstrate the ability to: - develop their ideas through investigations informed by selecting and critically analysing sources - apply an understanding of relevant practices in the creative and cultural industries to their work - refine their ideas as work progresses through experimenting with media, materials, techniques and processes - record their ideas, observations, nisights and independent, visually and through written annotation, using appropriate specialist vocabulary, as work progresses - use visual language critically as appropriate to their own creative intentions and chosen area(s) of study through effective and safe use of: materials materials techniques processes - use drawing skills for different needs and purposes, appropriate to context - realise personal intentions through sustained application of the creative processe.							
Key Vocab	objective, criteria, assessment, development, 3D, composition, observe, recording	objective, criteria, assessment, development, modelling, refine, explore, experiment	personal response, evaluation, annotation, realise, intentions	research, compose, arrange, explore, objective, criteria. Independent				